SECURELIST

Menu

Black DDoS

By Dmitry Tarakanov on July 15, 2010. 11:00 am



BOTNETS

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Cybercriminals use a variety of bots to conduct DDoS attacks on Internet servers. One of the most popular tools is called Black Energy. To date, Kaspersky Lab has identified and implemented detection for over 4,000 modifications of this malicious program. In mid-2008 malware writers made significant modifications to the original version, creating Black Energy 2 (which Kaspersky Lab detects as Backdoor.Win32.Blakken). This malicious program is the subject of this article.

Step-by-step: the bot components

The bot has several main functions: it hides the malware code from antivirus products, infects system processes and, finally, offers flexible options for conducting a range of malicious activities on an infected computer when commands are received from the botnet command-and-control (C&C) center. Each task is performed by a different component of the malicious program.

Q

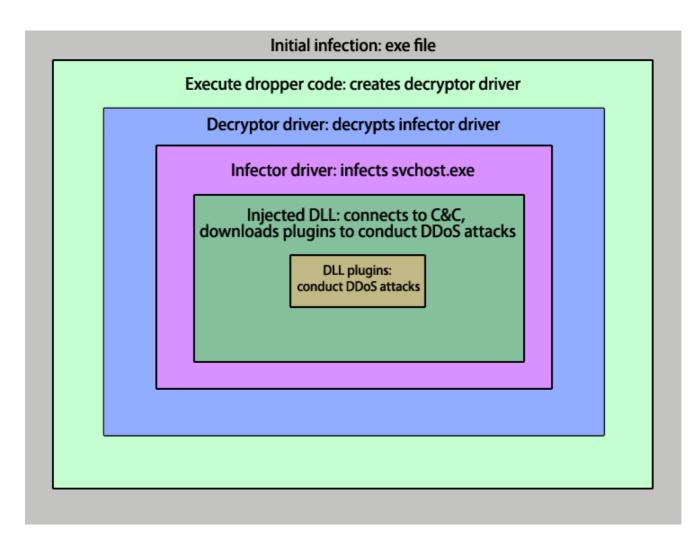


Figure 1. A step-by-step guide to how Black Energy 2 works

The protective layer

Like most other malicious programs, Black Energy 2 has a protective layer that hides the malicious payload from antivirus products. This includes encryption and code compression; anti-emulation techniques can also be used.

Once the Black Energy 2 executable is launched on a computer, the malicious application allocates virtual memory, copies its decryptor code to the memory allocated and then passes control to the decryptor.

Execution of the decryptor code results in code with dropper functionality being placed in memory. Once the dropper code is executed, a decryptor driver with a random name, e.g. "EIBCRDZB.SYS", is created in system32drivers. A service (which also has a random name) associated with the driver is then created and started:

push	esi		
push	esi		
push	esi		
push	esi		
push	[esp+20h+arg	_oj ; driver pat	th
[DWS\\system32\\drivers\\eibcrdzb.sys"
push	esi		
push	2		
push	1		
push	10030h		
push	[esp+34h+arg	4]	
push	[esp+38h+arg	4] ; Service nam	Ne:docfbatqikfib
push	ebx		
call	eax	; CreateServ	viceA
mov	edi, eax		
cmp	edi, esi		
jz	short loc_40	1195	
_			
	🖽 N I	坉	
	push	1CA1FD2Fh	
	push	3	
	call	DLLsProcess	
	push	esi	
	push	esi	
	push	edi	; Service name: docfbatqikfib
	call	eax	; StartServiceA
	push	edi	
	mov	esi, eax	
	call	sub_401000	
	pop	ecx	
	jmp	short loc_4013	19B

Figure 2. The launch of the malicious decryptor driver

Like the original executable, this driver is, in effect, a 'wrapper' that hides the most interesting part of the malware.

The infector

The code of the decryptor driver contains a block of encrypted and packed data:

📑 Hiew: EIBCRD	7B.SY5	
	er\EIBCRDZB.SYS	
.00016710:	BO 52 8D 45-B8 50 8D 4D-EC 51 FF 15-18 26 02 00 ERUEEPUMMQ98180	
.00016720:	<u>8A 45 C3 8B-E5 5D C2 0C-00 CC CC CC CC CC CC IJErde 1B2 MMMMMMM</u>	
.00016730:	55 8B EC 83-EC 30 8D 45-D0 50 FF 15-2C 26 02 00 Üπμ[μ0 ^μ EPPa§.&	
.00016740:		
.00016750:	55 8B EC 83-EC 38 FF 15-08 26 02 00-8D 45 C8 50 Üпи м8я§ске чеир FF 15 2C 26-02 00 FF 15-08 26 02 00-8B E5 5D C2 я§ске язске ле IB	
.00016770:	FF 15 2C 26-02 00 FF 15-08 26 02 00-8B E5 5D C2 g§ & g§ & g§ B B 14 00 CC CC-CC CC	
.00016780:	00 A1 00 00-00 A1 00 00-10 00 00 00 00 00 00 00 00 00 AT + → A100h-data size	
.00010700.	10h-key length	
.00016790:	1A 14 63 02-92 19 E7 8D-DE AA 24 C5-26 BF 95 BD →1c8743-40r5E& +* 16-byte key	
.000167A0:	CF 70 EE CE-8D FC AA 06-55 11 E6 4E-15 3D 16 2B Πpo0 ¹¹ b r#U 4**N§=_+ Start of encrypted da	ata
.000167B0:	CF 70 EE CE-8D FC AA 06-55 11 E6 4E-15 3D 16 2B Πpo0 ¹¹ b t 4U 4×N§=_+ Start of encrypted da 6A 7A 36 02-CA 25 AE 2E-C6 F1 DC C1-FB 6E 6B 0A jz6®K×	ata
.000167C0:	OC 9A 23 EB-85 A6 61 6A-86 B3 5A B6-82 CA 51 AA 944A ajjeZ9000 r	
.000167D0:	81 E6 E3 8C-3E 6A 36 D1-BB 1A 06 A2-73 AE 52 65 ■xr 4>j6CJ→∰ns Re	
.000167E0:	F0 55 50 48-45 92 F7 23-33 6F B4 F6-67 10 F7 19 pliPF cru#3pluge31	
.000167F0:	D7 82 45 92-A9 F9 84 C1-8D 71 72 45-FF E8 5F 83 ЧЖет-ш Биагеян I	
.00016800:	FF CE C7 D3-6E 83 84 80-51 78 C5 B1-01 B3 46 FC яŐ39n [-\@xEë@zFb	
.00016810:	A8 8D 65 A0-14 2F 93 31-AF 21 D6 C1-AE C1 E1 E2 E ^u e ^u qu∕ 1 [™] •!U6 Б6е	
.00016820:	87 44 6F 28-B5 19 91 62-6C 69 01 E6-FC F2 C6 96 D0411-51 GK5TKF	
.00016830:	C3 E5 BB 72-D4 E8 66 93-56 67 77 39-26 A2 75 79 Tevrouf Hugu98muy	
.00016840:	CO A6 F5 92-BD 29 E1 92-9B 2D 8A 62-BE CF 32 AB Amxt*)6TTT b1 2 DD 7D 51 EA-2E 55 52 5A-0F F3 94 42-D2 05 DE 4A 3)0K.UR28u-BTMDI	
.00016850:	DD 7D 51 EA-2E 55 52 5A-OF F3 94 42-D2 05 DE 4A ЭЎQk.URŽŵg-BT\$MOJ C0 1C 32 C3-C7 11 CA DE-D1 BB 15 FA-56 62 13 73 A⊢2Г3∢KNC√§bUb‼s	
.00016870:	E^{2} 60 22 C2-46 4F 07 4A-0C 77 37 16-F6 6A 8A DE B "BF0-J2W7-u,j 0	
.00016880:	E6 81 EA 8C-31 EE A5 E0-9E B0 06 FC-0A 5F 7E F1 ***********************************	
.00016890:	C2 29 C6 71-32 E6 D6 2A-E2 D6 B1 2A-06 D1 41 8A B>xq2xll×6lle×4CA	
.000168A0:	C3 07 33 41-F5 F1 67 6E-85 71 3E AA-41 3B C6 E3 [-3Axcgn=q>rA;#r	
.000168B0:	C7 3E 20 4E-FF BE E7 73-4B 91 9F 4E-1A 63 D5 6E 3> Na∥ssk ¹ -N⇒cXn	
.000168C0:	48 9A 5A 31-C2 51 66 51-B5 7C BA CC-8B 6C 4C 21 H#Z1BQfQï! M _J lL!	
.000168D0:	3E 9C 75 D6−13 62 21 51−AA F1 AA 5A−1B 7E 0E BC > kull!!!5!QrcrZ÷~77#	
.000168E0:	FA 61 21 31-16 91 31 76-EA 92 92 1A-16 75 1E 4B ьа!1_1vктт→ши≰К	
.000168F0:	CD 0C F5 4B-5D 8A 5A 85-6A 4A AC EC-31 6A 42 71 HPxKJIIZ1jje1je1	
.00016900:	C1 1A B6 71-41 FC 01 4A-72 EA 56 D1-5C 9E C6 E2 5+9qAb@JrkUC\]##8	

Figure 3. Encrypted data within the decryptor driver

The data block has the following structure:

Data size 4 bytes	Archive size 4 bytes	Key length 4 bytes	dummy 4 bytes						
	Кеу								
Encrypted archive									

Figure 4. Encrypted data structure

The key from this block is used to create another key, 100h bytes in size, which is used to decrypt the archive. The encryption is based on the well-known RC4 algorithm. If the archive size is equal to the data size, it means that the data is not packed. However, if the two do not coincide, the encrypted archive has to be unpacked.

The decrypted data is an infector driver which will inject a DLL into the svchost.exe user-mode process. In order to launch the infector driver, the decryptor driver allocates memory, copies the decrypted code to that memory area, remaps address offset fixups and passes control to it. The malicious DLL is stored in the .bdata section of the infector driver. This data block has the same structure as that described above. The infector driver locates the svchost.exe process and allocates memory in its address space. The malicious DLL is then copied to this memory area and address offsets are remapped according to the relocation table. The injected library's code is then launched from kernel mode as shown below:

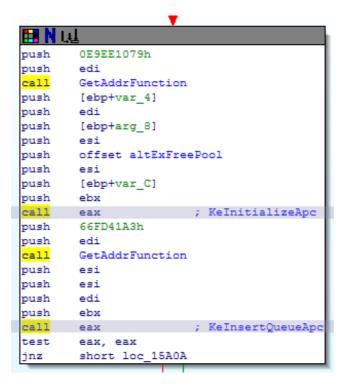


Figure 5. Launching the DLL injected into svchost.exe

This method uses APC queue processing. First, an APC with the address of the DIIEntry function for the library injected is initialized, then the APC is queued using KeInsertQueueApc APC. As soon as svchost.exe is ready to process the APC queue (which is almost immediately), a thread from the DIIEntry address is launched in its context.

The injected DLL

The DLL which is injected into svchost.exe is the main controlling factor in launching a DDoS attack from an infected computer. Like the infector driver, the DLL has a .bdata section; this includes a block of encrypted data, which has the same structure as that shown above. The data makes up an xml document that defines the bot's initial configuration. This screenshot gives an example:

```
<?xml version="1.0" encoding="windows-1251"?>
<bkernel>
<servers>
<server>
<type>http</type>
<addr>http://malexample.com/get/getcfg.php</addr>
</server>
<type>http</type>
<addr>http://malexample.ru/get/getcfg.php</addr>
</server>
<type>http</type>
<addr>http://malexample.ru/get/getcfg.php</addr>
</servers>
<servers>
<servers>
<servers>
<cmds>
<sleepfreg>15</sleepfreq>
<build_id>3</build_id>
</bkernel>
```

Figure 6. The bot's initial settings

addresses are given for the sake of reliability: if one server is down and the bot is unable to contact it, the bot can attempt to connect to its owner using the backup address.

The bot sends a preformed http request to the C&C address; this is a string containing data which identifies the infected machine. A sample string is shown below:

id=xCOMPUTERNAME_62CF4DEF&ln=ru&cn=RU&nt=2600&bid=3

The id parameter, which is the infected machine's identifier, includes the computer name and the serial number of the hard disk on which the C: drive is located. This is followed by operating system data: system language, OS installation country and system build number. The build identifier for the bot ('build_id' in the initial configuration options xml document) completes the string.

The format of the request string is used as confirmation that the request actually comes from the bot. In addition, the C&C center also uses the user-agent header of the http request as a password of sorts.

If the C&C accepts the request, it responds with a bot configuration file which is also an encrypted xml document. RC4 is also used to encrypt this file, with the infected machine's identifier (the id parameter of the request string, in the example above $- xCOMPUTERNAME_62CF4DEF$) serving as a key.

Here is an example of such instructions:

```
?xml version="1.0"?>
 <bkernel>
<plugins>
                <plugin>
                                 <name>syn</name>
<version>6</version>
<key>ac787e0e513045de3733f50cd41445d3</key>
                </plugin>
                                  <name>http</name>
<version>42</version>
<key>fd4b0bcd114712a1671e5370b03e0570</key>
                </plugin>
<plugin></plugin>
                                 <name>ddos</name>
<version>7</version>
<key>0722942a386174438a645e5d30157897</key>
</plugin>
</plugins>
<cmds>
               <cmd>syn_start www.target1.example.ru 443</cmd>
<cmd>http_start http://www.target2.example.ru</cmd>
<cmd>ddos_start udp www.target3.example.ru 80</cmd>
 </cmds>
<plg_data>
                <syn>
                                 <syn_freq>50</syn_freq>
<syn_threads>3</syn_threads>
                <∕syn>
                <http>
                                  <http_freq>500</http_freq>
                                  <http_threads>3</http_threads>
                </http>
                (ddos)
                                 <tcp_size>1000</tcp_size>
<tcp_freq>50</tcp_freq>
<tcp_freq>50</tcp_freq>
<tcp_threads>5</tcp_threads>
<udp_size>1000</udp_size>
<udp_freq>50</udp_freq>
<udp_treads>5</udp_threads>
<icmp_size>1000</icmp_size>
<icmp_freq>50</icmp_freq>
<icmp_freq>50</icmp_freq>
<icmp_threads>5</icmp_threads>
<http_freq>500</http_freq>
<http_threads>5</http_threads>

                </ddos>
 </plg_data>
 <servers>
   /servers>
 <sleepfreq>900</sleepfreq>
                                  </ip>
   ip>
∕bkernel>
```

Figure 7. Configuration file – instructions from the C&C

The section tells the bot which modules are available on the owner's server to set up a DDoS attack. If the bot does not have a particular module or if a newer version is available on the server, the bot will send a plug-in download request to the server, e.g.:

getp=http&id=xCOMPUTERNAME_62CF4DEF &ln=ru&cn=RU&nt=2600&bid=3

A plug-in is a DLL library, which is sent to the bot in an encrypted form. If the key used to encrypt a plugin differs from the value of the id parameter, it will be specified in the field of the configuration file. Once the plug-in DLL has been received and decrypted, it will be placed in the memory area allocated. It is then ready to begin a DDoS attack as soon as the appropriate command is received.

Plug-ins will be regularly downloaded to infected machines: as soon as the malware writer updates their attack methods, the Black Energy 2 bot will download the latest version of the relevant plugin.

The downloaded plug-ins are saved to the infected computer's hard drive as str.sys in system32drivers. Str.sys is encrypted, with the id parameter being used as the key. Prior to encryption, the str.sys data looks like this:

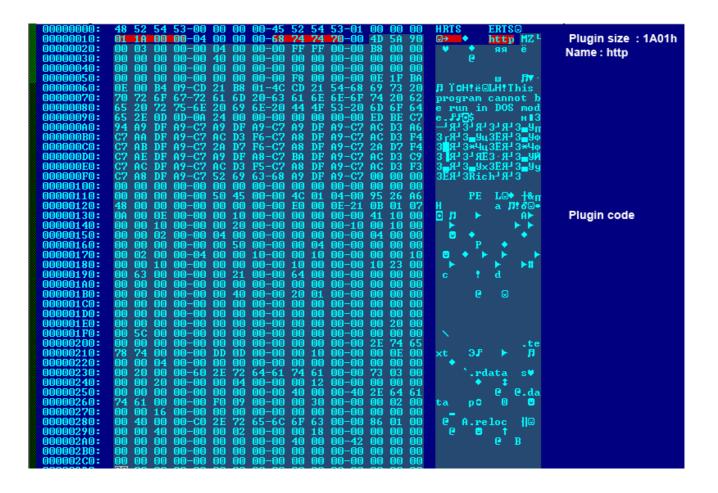


Figure 8. Unencrypted contents of str.sys: plug-in storage

Each plug-in has an exported function, DispatchCommand, which is called by the main module – the DLL injected into the svchost.exe process. A parameter (one of the commands from the section in the bot configuration file) is passed to the DispatchCommand function. The plug-in then executes the command.

The main plug-ins

The main plug-ins for Black Energy 2 are ddos, syn and http. A brief description of each is given below.

The ddos plug-in

The server address, protocol and port to be used in an attack are the input for the ddos plug-in. The plug-in initiates mass connections to the server, using the port and protocol specified. Once a connection is established, a random data packet is sent to the server. The following protocols are supported: tcp, udp, icmp and http.

1000147A 1000147B		:[<&WS2_32.#9>]
10001481 10001483	. 6A 11 PUSH 11 . 6A 02 PUSH 2	Protocol = IPPROTO_UDP Type = SOCK_DGRAM
10001485 10001487	6A 02 PUSH 2 66:8945 F2 MOV WORD PTR SS:0 FF15 5430001(CALL DWORD PTR DS	EBP-EJ,AX :[<&WS2 32.#23>] socket
10001491 10001494	83F8 FF CMP EAX,-1 8945 08 MOV DWORD PTR SS	_
10001497 1000149D	.~ 0F84 8F00000 JE 0005 2_0.10001 . 53 PUSH EBX	
1000149E	. 885E 14 MOV EBX, DWORD PTF	DS:[ESI+14]

Figure 9. Creating a socket, UDP protocol

100014EF 100014F2 100014F4 100014F7 100014F8 100014FB 100014FB 100014FB	. 83C4 0C > 6A 10 . 8D45 F0 . 50 . 6A 00 . 53 . 57 . FF75 08	ADD ESP,0C PUSH 10 LEA EAX,DWORD PTR SS:[EBP-10] PUSH EAX PUSH EAX PUSH EBX PUSH EDI PUSH EDI PUSH DWORD PTR SS:[EBP+8]	ToLength = 10 (16.) pTo Flags = 0 DataSize Data Socket
100014FF		CALL DWORD PTR DS:[<&WS2_32.#20>]	sendto
10001505 10001508 1000150A 10001510	 83F8 FF 75 06 FF15 <u>5830001</u> 57 	CMP EAX,-1 JNZ SHORT 0005_2_0.10001510 CALL DWORD PTR DS:[<&WS2_32.#111>] PUSH EDI	CWSAGetLastError
10001511 10001516 10001517 10001519 1000151F 10001522	. E8 90FDFFFF . 59 .~ EB 06 > FF15 <u>0C30001</u> > FF75 08	CALL 0005_2_0.100012A6 POP ECX JMP SHORT 0005_2_0.1000151F CALL DWORD PTR DS:[<&KERNEL32.GetLastError>] PUSH DWORD PTR SS:[EBP+8] CALL DWORD PTR DS:[<&WS2_32.#3>]	CGetLastError CSocket Colosesocket

\$ ==>		Socket = A8
\$+4	0008B098	Data = 00088098
\$+8	000003E8	DataSize = 3E8 (1000.)
\$+C	00000000	Flags = 0
\$+10	0094FF58	
\$+14	00000010	•ToLength = 10 (16.)
\$+18	00000000	-

Figure 10-1. Sending data: sendto and the stack

Port IP address																
Address	Hex	dump														ASCII
0094FF78	B4 F 74 6	F 94 52 90	00 7C	94 00	16 00	00 00	10 00	A8 A8	00 CC	00 08	00 00	A8 4D	CC EB	08 39	00 0B	6. РМы9∂ина.846. - Ф.Ф. №и. ина. tbP:ина.Мы9∂ а=сБ∎40А.

Figure 10-2. Sending data: sendto and the stack

Address	Hex dump A	ASCII
00088098 00088088 00088088 00088088 00088088 0008808 00088098 00088128 00088128 00088128 00088128 00088128 00088158 00088158 00088158 00088158 00088158 00088158 00088158	$ \begin{array}{cccccccccccccccccccccccccccccccccccc$	<pre>\Swy, ■‡c +c%-→_) 4@Y'64 7кК†Y'; H Izo•iниЦ ПАН+Lm& IF¬=¥km24Л‡³ SYB0 %rddf≓fbcGsw6HT(1\$m.T.Oŋ■•ñ₽ъ3 Ш 9GhpY4ksil(')+T3Pr 30hpY4ksil(')+T3Pr 30hpY4ksil(')+T3Pr 50hpY*30cj.+E*'s HUµ149Bëx*@-5 HUµ149Bëx*@-5 HUµ149Bëx*@-5 HUµ149Bëx*@-5 HUµ149Bëx*@-5 HUµ149Bëx*@-5 HUµ149Bëx*@-5 HUµ149Bëx*@-5 HUµ149Bëx HUµ149Bëx HUµ149Bëx HUµ147 HU</pre>

When the http protocol is specified in the command, the ddos plugin uses the socket, connect and send functions to send a GET request to the server.

The syn plug-in

Unlike the other plug-ins described in this article, the syn plugin includes a network driver. When the plugin's DIIEntry function is called, the driver is installed to system32drivers folder as synsenddrv.sys. The driver sends all the network packets. As can be easily guessed, the DispatchCommand function waits for the main DLL to send it the following parameter: "syn_start " or "syn_stop ". If the former parameter is received, the plugin begins an attack, if the latter is received, the attack is stopped. An attack in this case consists of numerous connection requests being made to the server, followed by so-called 'handshakes', i.e. the opening of network sessions.

2 0.678151	A 10.00.0.0	DNS	Standard query response A 7
3 0.784037	77 9	TCP	40694 > http [SYN] Seq=0 Win=17361 Len=0 MSS=1460
4 0.784215	71 19	TCP	13612 > http [SYN] Seq=0 Win=17361 Len=0 MSS=1460
5 0.784319	7, 19	TCP	45025 > http [SYN] Seq=0 win=17361 Len=0 MSS=1460
6 0.784425	7, 19	TCP	26723 > http [SYN] seq=0 win=17361 Len=0 MSS=1460
7 0.784533	7 9	TCP	52506 > http [SYN] Seq=0 win=17361 Len=0 MSS=1460
14 0.844430	7 9	TCP	32141 > http [SYN] Seq=0 Win=17361 Len=0 MSS=1460
15 0.844809	7 9	TCP	42158 > http [SYN] seq=0 win=17361 Len=0 MSS=1460
16 0.845347	7 9	TCP	54445 > http [SYN] Seq=0 win=17361 Len=0 MSS=1460
17 0.845450	7 9	TCP	40780 > http [SYN] Seq=0 Win=17361 Len=0 MSS=1460
18 0.845550	7 9	TCP	50048 > http [SYN] Seq=0 Win=17361 Len=0 MSS=1460
19 0.869411 7	9 2	TCP	http > 40694 [SYN, ACK] Seq=0 Ack=1 Win=65535 Len=0 MSS=1318
20 0.869534 :	2 9	TCP	40694 > http [RST] Seq=1 Win=0 Len=0
36 0.917055 7	19	TCP	http > 26723 [SYN, ACK] Seq=0 Ack=1 Win=65535 Len=0 MSS=1318
37 0.917142	7 9	TCP	26723 > http [RST] Seq=1 Win=0 Len=0
38 0.920987 7	9 :	TCP	http > 45025 [SYN, ACK] Seq=0 Ack=1 Win=65535 Len=0 MSS=1318
39 0.921020 7	9	TCP	http > 52506 [SYN, ACK] Seq=0 Ack=1 Win=65535 Len=0 MSS=1318
40 0.921057 7	9 1	TCP	http > 13612 [SYN, ACK] Seq=0 Ack=1 Win=65535 Len=0 MSS=1318
41 0.921123	<u> </u>	ТСР	45025 > http [RST] Seq=1 Win=0 Len=0
42 0.921182	<u> </u>	тср	52506 > http [RST] Seq=1 Win=0 Len=0
43 0.921222	7 9	тср	13612 > http [RST] Seq=1 Win=0 Len=0
44 0.932215 7	64 ⁻ 79 9 - 64 - 64 - 6	TCP	http > 32141 [SYN, ACK] Seq=0 Ack=1 Win=65535 Len=0 MSS=1318
45 0.932316	7 9	тср	32141 > http [RST] Seq=1 Win=0 Len=0
47 0.936460 7	9	TCP	http > 42158 [SYN, ACK] Seq=0 Ack=1 Win=65535 Len=0 MSS=1318
48 0.936499 7	9	TCP	http > 40780 [SYN, ACK] Seq=0 Ack=1 Win=65535 Len=0 MSS=1318
49 0.936536 7	9	TCP	http > 54445 [SYN, ACK] Seq=0 Ack=1 Win=65535 Len=0 MSS=1318
50 0.936570 7	9	TCP	http > 50048 [SYN, ACK] Seq=0 Ack=1 Win=65535 Len=0 MSS=1318
51 0.936670	<u> </u>	TCP	42158 > http [RST] Seq=1 Win=0 Len=0
52 0.936733	7 9	тср	40780 > http [RST] Seq=1 Win=0 Len=0

Figure 11. SYN attack: SYN->ACK->RST

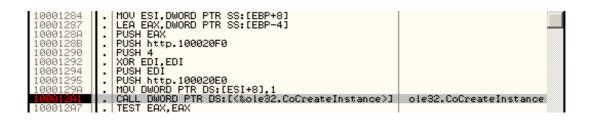
Naturally, if numerous requests are made from a large number of infected computers, this creates a noticeable load on the server.

The http plug-in

The DDoS attack methods described above are often combated by using redirects: a server with online resources is hidden behind a gateway that is visible to the outside world, with the gateway redirecting requests to the server hosting the resources. The gateway can use a variety of techniques to fend off DDoS attacks and taking it down is not easy. Since the ddos and syn plugins target IP addresses and have no features which allow them to recognize traffic redirects, they can only attack the gateway. Hence, the network flooding that they generate simply does not reach the server hosting Internet resources. This is where the http plugin comes in.

Having received the http_start command, the http plugin creates a COM object named "Internet

Explorer(Ver 1.0)" with an IWebBrowser2 interface. The Navigate method is called by the http_start command with the parameter, resulting in the Internet Explorer(Ver 1.0) object navigating to the URL specified. The Busy method is then used by the malicious program which waits until the request is completed.



\$ ==>	100020E0	Pointer to CLSID (COM object)
\$+4	00000000	
\$+8 \$+C	00000004	
\$+C	100020F0	Pointer to interface ID
\$+10	008EFFB0	

Figure 12-1. Creating a COM object

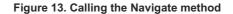


Figure 12-2. Pointer to CLSID



Figure 12-3. Pointer to the interface ID

100012E0 100012E1 100012E7 100012E7	PUSH EBX MOV EBX,DWORD PTR DS:[<&KERNEL32.Sleep>] MOV EBX,DWORD PTR SS:[EBP-4] MOV ECX,DWORD PTR DS:[EAX]	kernel32.Sleep
100012EC 100012EF 100012F0 100012F1 100012F1	. LEA EDX,DWORD PTR SS:[EBP-1C] . PUSH EDX . PUSH EDX . PUSH EDX . PUSH EDX	Headers PostData TargetFrameName Flags
100012F3 100012F6 100012F7 100012F7	 PUSH DWORD PTR SS:[EBP-8] PUSH EAX CALL DWORD PTR DS:[ECX+2C] TEST EAX,EAX 	URL≐UNICODE "www.example.com" COM-Object IWebBrowser2.ShellIWebBrowser_Navigate



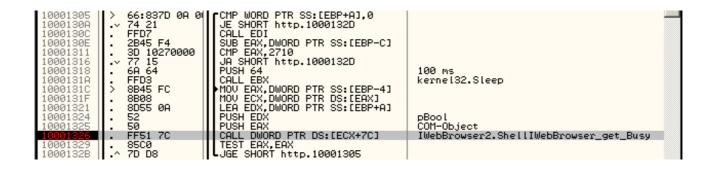


Figure 14. Calling the Busy method

Using these steps, the malicious program imitates an ordinary user visiting a particular page. The only difference is that, unlike a user, the malicious program makes many 'visits' to the same address within a short period of time. Even if a redirecting gateway is used, the http request is redirected to the protected server hosting web resources, thus creating a significant load on the server.

General commands

In addition to downloading plug-ins and executing plug-in commands, Black Energy 2 'understands' a number of general commands that can be sent by the C&C server:

rexec - download and execute a remote file;

lexec - execute a local file on the infected computer;

die - terminate bot execution;

upd - update the bot;

setfreq - set the frequency with which the bot will contact the C&C server;

http - send http request to the specified web page.

Conclusion

Initially, the Black Energy bot was created with the aim of conducting DDoS attacks, but with the implementation of plugins in the bot's second version, the potential of this malware family has become virtually unlimited. (However, so far cybercriminals have mostly used it as a DDoS tool). Plugins can be installed, e.g. to send spam, grab user credentials, set up a proxy server etc. The upd command can be used to update the bot, e.g. with a version that has been encrypted using a different encryption method. Regular updates make it possible for the bot to evade a number of antivirus products, any of which might be installed on the infected computer, for a long time.

This malicious tool has high potential, which naturally makes it quite a threat. Luckily, since there are no publicly available constructors online which can be used online to build Black Energy 2 bots, there are

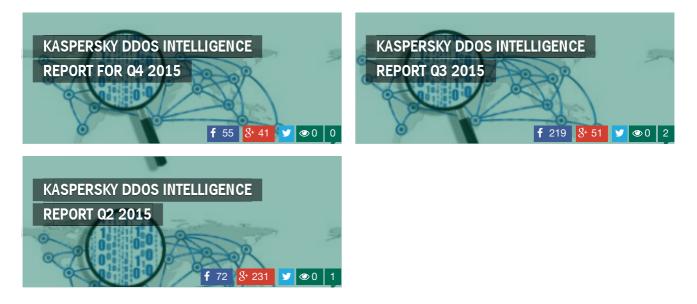
fewer variants of this malware than say, ZeuS or the first version of Black Energy. However, the data we have shows that cybercriminals have already used Black Energy 2 to construct large botnets, and these have already been involved in successful DDoS attacks.

It is difficult to predict how botnet masters will use their botnets in the future. It's not hard for malware writers to create a plug-in and get it downloaded to infected user machines. Furthermore, any plug-in code is only present in an infected computer's memory; in all other instances the malicious modules are encrypted, whether this is during transmission or when stored on a hard drive.

In addition, Black Energy 2 plugins are not executable (.exe) files. Plugins are loaded directly onto an infected machine, which means that they will not be distributed using mass propagation techniques and antivirus vendors may not come across new plugins for extended periods of time. However, it is the plug-ins that ultimately meet the cybercriminals' goal, i.e. delivering the malicious payload which is the ultimate aim of infecting victim machines with the Black Energy 2 bot.

Consequently, it's essential to track the plug-ins. Kaspersky Lab monitors which Black Energy 2 plugins are available for download to track the evolution of this malicious program. We'll keep you posted.

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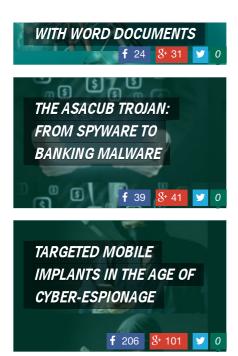


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