# Finding roots of polynomials over finite fields 

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#### Abstract

In this paper we propose an improved algorithm for finding roots of polynomials over finite fields. This makes possible significant speed up of the decoding process of BCH, Reed-Solomon and some other error-correcting codes.


## Index Terms

Chien search, error locator polynomial, p-polynomial, linearized polynomial, affine polynomial, BCH code, Reed-Solomon code

## I. Introduction

It is well known that one of the most time-consuming stages of decoding process of ReedSolomon, BCH and some other codes is finding roots of the error-locator polynomial. The most widely known root finding algorithm is Chien search method, which is a simple substitution of all elements of the field into the polynomial, so it has very high time complexity for the case of large fields and polynomials of high degree.

In [1] it was shown that every polynomial of degree not higher than 5 can be transformed into a canonical form with one or two parameters, so it is possible to construct tables for finding roots. Moreover, if some roots are located in the same cyclotomic coset, it is possible to eliminate them using Euclidean algorithm. In their recent paper [2] Truong, Jeng and Reed proposed a transformation which allows grouping of some summands of the polynomial of degree not higher than 11 into multiples of affine polynomials. Since affine polynomials can be easily evaluated using very small pre-computed tables, it is possible to speed up computations. However, their algorithm suffers from some drawbacks:

1) It can be applied only to polynomials of degree not higher than 11 ;
2) Transformation of the polynomial is required. Transformation proposed by authors ( $y=$ $x+f_{6} / f_{7}$ for polynomial $F(x)=\sum_{i=0}^{11} f_{i} x^{i}$ ) can not be applied if $f_{7}=0$, so root finding algorithm becomes more complicated;
3) After transformation the polynomial contains summand $f_{10} y^{10}+f_{9} y^{9}$ (and $f_{6} x^{6}$ if transformation failed). Evaluation of it still requires usage of Chien's algorithm.

In this paper we propose a common approach which can be used for decomposition and fast evaluation of any polynomial. We describe it for the case of $G F\left(2^{m}\right)$, but our results can be generalized for the case of arbitrary field. This technique can be used in realization of Chien search.

Root finding problem can be formally stated as finding all distinct $x_{i}: F\left(x_{i}\right)=0, F(x)=$ $\sum_{j=0}^{t} f_{j} x^{j}$,
$x_{i}, f_{j} \in G F\left(2^{m}\right)$. Chien search algorithm solves it by evaluation of $F(x)$ at all $x \in G F\left(2^{m}\right) \backslash \mathbf{0}$ with the time complexity

$$
\begin{equation*}
W=\left(C_{a d d}+C_{m u l}\right) t\left(2^{m}-1\right), \tag{1}
\end{equation*}
$$

where $C_{a d d}$ and $C_{m u l}$ are the time complexities of one addition and multiplication in the finite field respectively. The algorithm described below reduces cost of one polynomial evaluation using special reordering of field elements.

## II. FASt polynomial evaluation algorithm

Before description of the algorithm let us first consider some definitions and properties.
Definition 1: A polynomial $L(y)$ over $G F\left(2^{m}\right)$ is called a $p$-polynomial for $p=2$ if

$$
L(y)=\sum_{i} L_{i} y^{2^{i}}, L_{i} \in G F\left(2^{m}\right)
$$

These polynomials are also called linearized polynomials. The following lemma describes the main property of $p$-polynomials.

Lemma 1 ([3]): : Let $y \in G F\left(2^{m}\right)$ and let $\alpha^{0}, \ldots, \alpha^{m-1}$ be a standard basis. If

$$
y=\sum_{k=0}^{m-1} y_{k} \alpha^{k}, y_{k} \in G F(2)
$$

and $L(y)=\sum_{j} L_{j} y^{2^{j}}$, then

$$
L(y)=\sum_{k=0}^{m-1} y_{k} L\left(\alpha^{k}\right)
$$

A polynomial $A(y)$ over $G F\left(2^{m}\right)$ is called an affine polynomial if $A(y)=L(y)+\beta, \beta \in$ $G F\left(2^{m}\right)$, where $L(y)$ is a $p$-polynomial. The above lemma makes possible evaluation of affine polynomials $A(x)$ with just one addition at each $x_{i} \in G F\left(2^{m}\right)$ if all $x_{i}$ are ordered in their vector representation as Gray code.

Definition 2: Gray code is an ordering of all binary vectors of length $m$ such that only one bit changes from one entry to the next.

So if $x_{i} \in G F\left(2^{m}\right)$ are ordered as a Gray code
(i.e. $w t\left(x_{i}-x_{i-1}\right)=1$, where $w t(a)$ is the Hamming weight of $a$ ) the following holds:

$$
A\left(x_{i}\right)=A\left(x_{i-1}\right)+L\left(\Delta_{i}\right), \Delta_{i}=x_{i}-x_{i-1}=\alpha^{\delta\left(x_{i}, x_{i-1}\right)},
$$

where $\delta\left(x_{i}, x_{i-1}\right)$ indicates position in which $x_{i}$ differs from $x_{i-1}$ in its vector representation. If $x_{0}=0$ then $A\left(x_{0}\right)=\beta$ and the above equation describes the algorithm for evaluation of $A(x)$ at all points of $G F\left(2^{m}\right)$.

Example 1: Let us consider the case of $G F\left(2^{3}\right)$ defined by the primitive polynomial $\pi(\alpha)=$ $\alpha^{3}+\alpha+1$. One of many possible Gray codes is the sequence $000,001,011,010,110,111,101$, 100 or $0,1, \alpha^{3}, \alpha, \alpha^{4}, \alpha^{5}, \alpha^{6}, \alpha^{2}$. So one needs to prepare a table of values $L\left(\alpha^{0}\right), L\left(\alpha^{1}\right), L\left(\alpha^{2}\right)$. Then $A(1)=A(0)+L\left(\alpha^{0}\right), A\left(\alpha^{3}\right)=A(1)+L\left(\alpha^{1}\right)$ and so on.

This algorithm can be applied for evaluation of any polynomial if it is decomposed into a sum of affine multiples.

Statement 1: Each polynomial $F(x)=\sum_{j=0}^{t} f_{j} x^{j}$, $f_{j} \in G F\left(2^{m}\right)$ can be represented as

$$
F(x)=f_{3} x^{3}+\sum_{i=0}^{\lceil(t-4) / 5\rceil} x^{5 i}\left(f_{5 i}+\sum_{j=0}^{3} f_{5 i+2^{j}} x^{2^{j}}\right)
$$

where $\lceil a\rceil$ is the smallest integer greater than or equal to $a$.
Proof: Let $k$ be the smallest integer such that $5 k-1 \geq t$ and assume that for all $i>$ $t \quad f_{i}=0$. Then the above equation can be represented as

$$
\begin{gathered}
F(x)=F_{k}(x)=f_{3} x^{3}+ \\
\sum_{i=0}^{k-2} x^{5 i}\left(f_{5 i}+\sum_{j=0}^{3} f_{5 i+2^{j}} x^{2^{j}}\right)+ \\
x^{5(k-1)}\left(f_{5(k-1)}+\sum_{j=0}^{2} f_{5(k-1)+2^{j}} x^{2^{j}}\right) .
\end{gathered}
$$

For $t=4(k=1)$ this is obvious. Let us assume that $F_{k}(x)$ has been decomposed as described. Then $F_{k+1}(x)=F_{k}(x)+x^{5 k}\left(f_{5 k}+f_{5 k+1} x+f_{5 k+2} x^{2}+f_{5 k+4} x^{4}\right)+x^{5(k-1)} f_{5(k-1)+8} x^{8}$. The last summand of this expression can be grouped with the last summand of the decomposition of $F_{k}(x)$.
$p$-polynomials appearing in this decomposition have only 4 summands. In some cases introducing additional summands can reduce the total amount of affine polynomials in the final decomposition.

So the whole root finding algorithm is as follows:

1) Compute $L_{i}^{(k)}=L_{i}\left(\alpha^{k}\right), k=[0 ; m-1]$,
$i \in[0 ;\lceil(t-4) / 5\rceil]$, where $L_{i}(x)$ are $p$-polynomials appearing in the above decomposition: $L_{i}(x)=\sum_{j=0}^{3} f_{5 i+2^{j}} x^{2^{j}} ;$
2) Initialize $A_{i}^{(0)}=f_{5 i}$;
3) Represent each $x_{j} \in G F\left(2^{m}\right), j \in\left[0 ; 2^{m}-1\right]$ in standard basis as an element of Gray code with $x_{0}=0$, compute $A_{i}^{(j)}=A_{i}^{(j-1)}+L_{i}^{\left(\delta\left(x_{j}, x_{j-1}\right)\right)}, j \in\left[1 ; 2^{m}-1\right]$;
4) Compute $F\left(x_{j}\right)=f_{3} x_{j}^{3}+\sum_{i=0}^{\lceil(t-4) / 5\rceil} x_{j}^{5 i} A_{i}^{(j)}$,
$j \in\left[1 ; 2^{m}-1\right]$, and $F(0)=f_{0}$. If $F\left(x_{j}\right)=0$ then $x_{j}$ is a root of the polynomial. Note that the second summand of this sum can be computed using Horner's rule.

The total time complexity of this algorithm consists of complexity of preliminary computations (first summand) and complexity of polynomial evaluation and is equal to

$$
\begin{align*}
W_{\text {fast }}= & m\left\lceil\frac{t+1}{5}\right\rceil\left(4 C_{\text {mul }}+3 C_{\text {add }}\right)+ \\
& \left(\left\lceil\frac{t+1}{5}\right\rceil\left(2 C_{\text {add }}+C_{m u l}\right)+2 C_{\text {exp }}\right)\left(2^{m}-1\right), \tag{2}
\end{align*}
$$

where $C_{\text {exp }}$ denotes the time complexity of one exponentiation over the finite field.

## III. Simulation results

To demonstrate the efficiency of the new algorithm it has been implemented in C++ programming language, compiled with MS Visual C++ 6.0 compiler and software simulation on AMD Athlon 1700 XP processor on Windows XP operating system has been performed. The multiplication of field elements in $G F\left(2^{8}\right)$ was implemented using tables of logarithms and antilogarithms. The computation times required to evaluate the polynomials at the field elements $\alpha^{0}, \ldots, \alpha^{254}$ were averaged over 100000 computations and shown in Table 1.

TABLE I
COMPUTATION TIME IN MICROSECONDS FOR EVALUATING THE POLYNOMIALS

| Degree | Chien search | TJR method | New method | New method speedup rate |
| :---: | :---: | :---: | :---: | :---: |
| 6 | 17.2 | 16.7 | 14.9 | 1.15 |
| 7 | 19.8 | 18.2 | 15.1 | 1.31 |
| 8 | 22.2 | 19.6 | 15.2 | 1.46 |
| 9 | 24.6 | 20.3 | 15.3 | 1.60 |
| 10 | 27.2 | 20.9 | 17.3 | 1.57 |
| 11 | 29.6 | 20.6 | 18.2 | 1.62 |
| 16 | 42.3 | - | 21.4 | 1.97 |
| 24 | 61.8 | - | 25.8 | 2.39 |
| 32 | 81.4 | - | 31.4 | 2.59 |

Note that speedup rates for Truong, Jeng and Reed method are significantly lower than shown in [2]. This is caused by different implementation of multiplication operation used in our simulations.

Comparing expressions (1) and (2) and corresponding experimental results one can see that this algorithm can be up to 2.6 times faster than Chien search depending on implementation of operations over $G F\left(2^{m}\right)$.

## IV. Conclusions

In this paper we proposed an algorithm for evaluation of arbitrary polynomials at many points of the finite field with significantly better performance than well-known Chien search. Sometimes performance of this algorithm can be further improved by construction of different polynomial decompositions.

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